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| **STUDENT NNAME** | **STUDENT NUMBER** | **QUALIFICATION** |
| Gabriel-Marvel Mwandi (**TEAM LEADER**) | 218111010 | Bachelor of Computer Science (Software Development) |
| Erastus Ugulu | 219123349 | Bachelor of Computer Science (Software Development) |
| Sharone Boois | 219116008 | Bachelor of Computer Science (Software Development) |
| Maria P Haidula | 219150419 | Bachelor of Informatics |
| NH Iipinge | 218102070 | Bachelor of Informatics |

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| **Student Name** | **User requirements** | **Design** | **Coding** | **Other** |
| Gabriel-Marvel Mwandi | Research/ writing document/Gnatt chart | None | Completed | Checking for errors + supervising |
| Erastus Ugulu | Writing document | Feel of controls | Completed | None |
| Sharone Boois | Research/ specified | Idea on shape/colors/pictures | Completed | Redesigning of User requirement |
| Maria P Haidula | Research/UML diagram | - | Completed | None |
| HP Iipinge | Research/Goals to be used in game/How they should be used | None | Completed | Revamp on Game/UML diagram |

The broad ideas on how the game should function and its controls were contributed by all group members.

We however failed to use the recommended communication platform since I (Team Leader) did not see its necessity since we were all available to meetings on most occasions.

Whoever was not available at the time made it clear to I (Team Leader) so I can communicate with the rest of the team.

NB: Any enquiries regarding the game/ failure to complete objectives should be sent to the team leader.